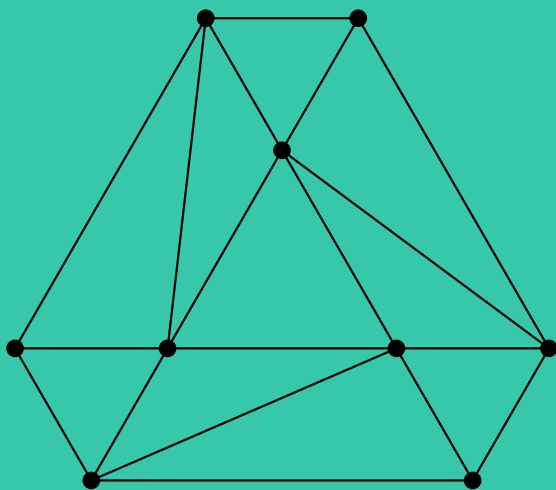


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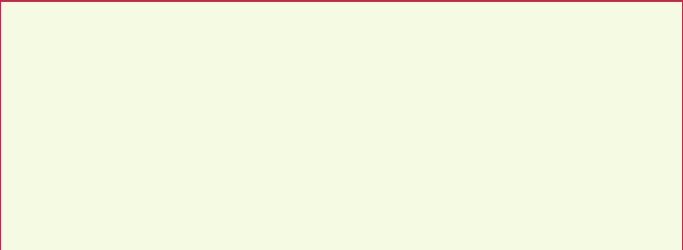
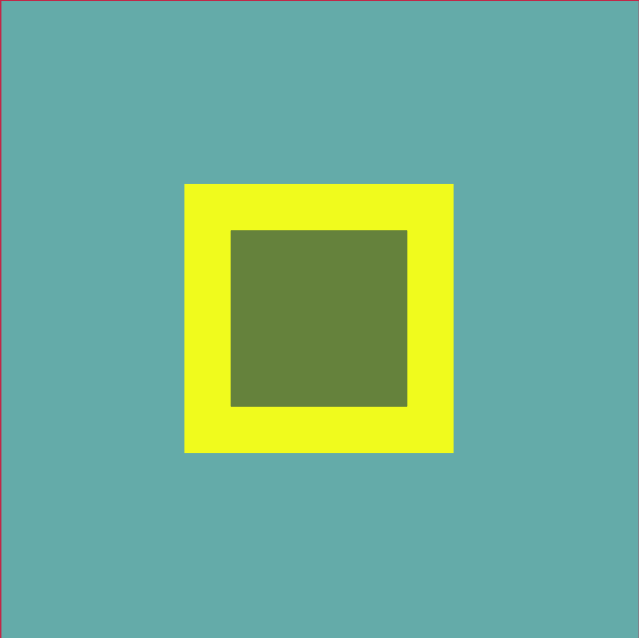
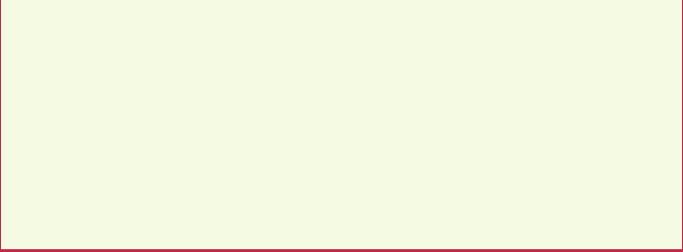
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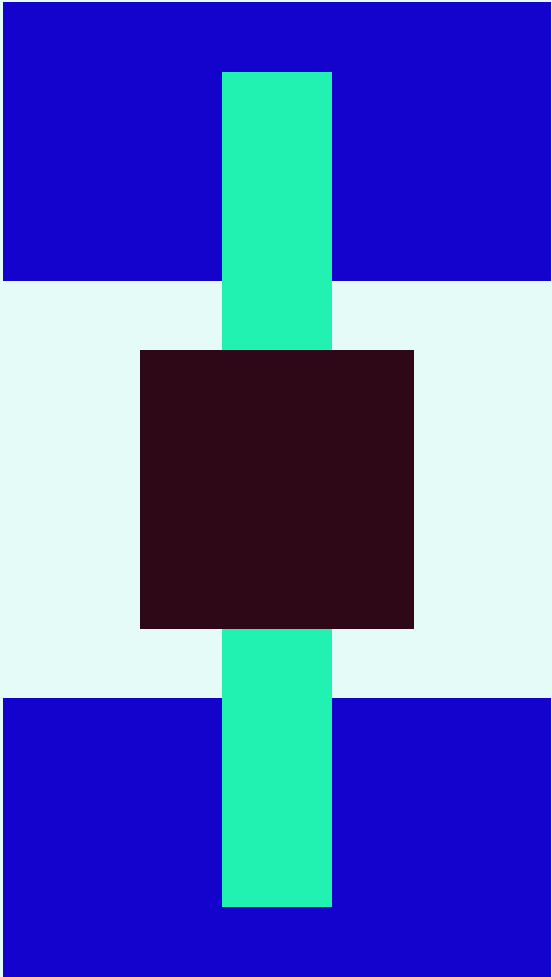


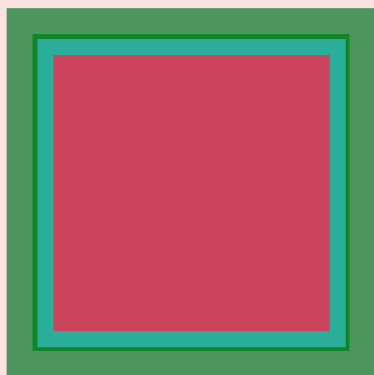
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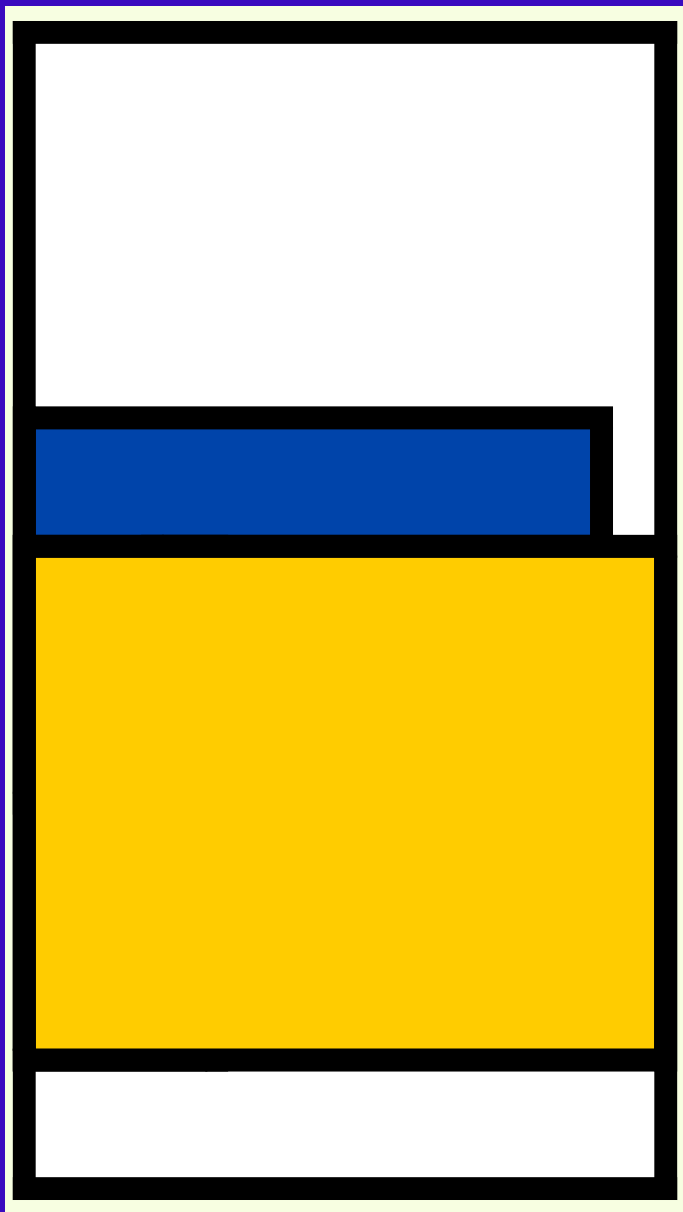
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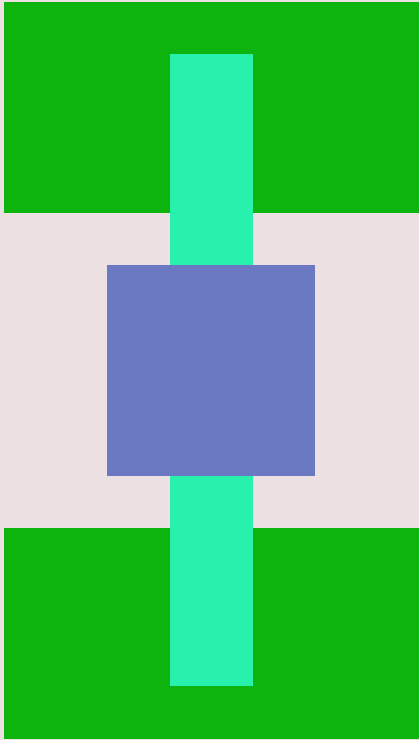




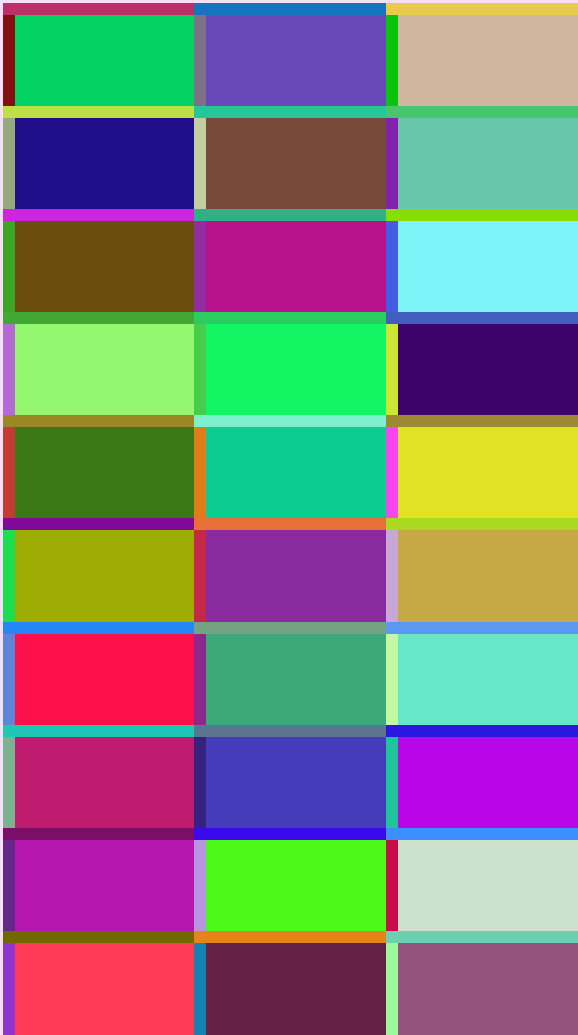


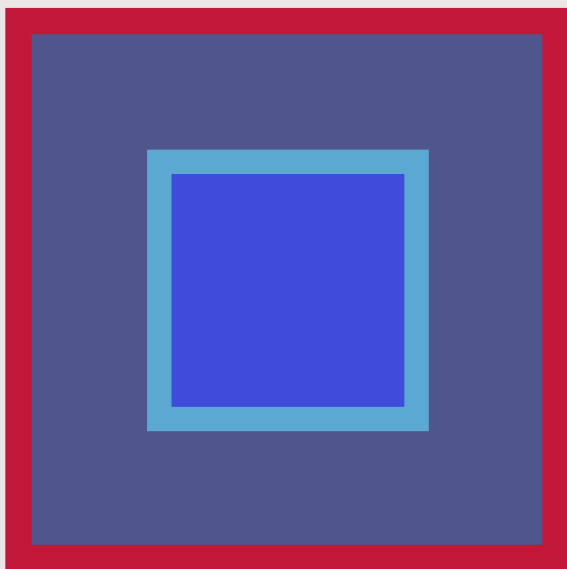


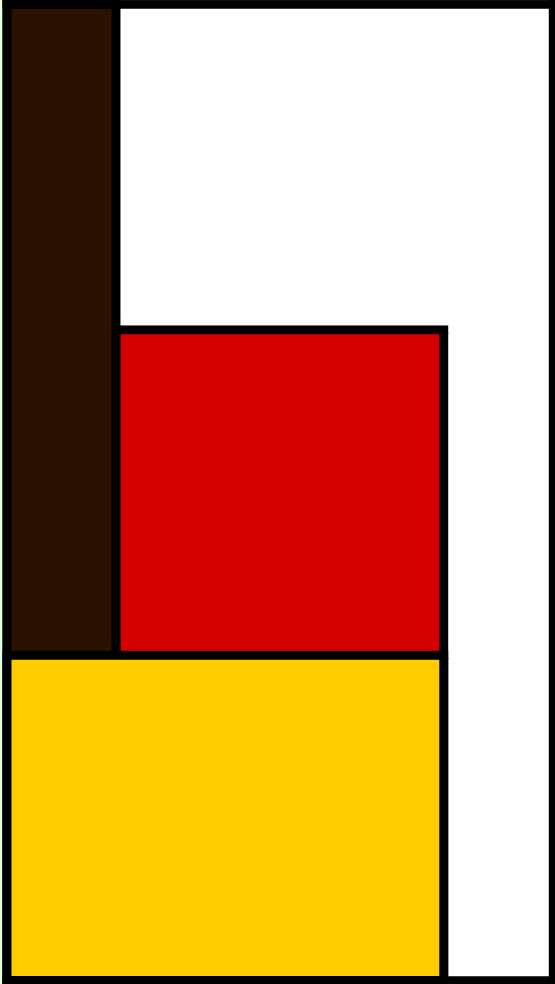


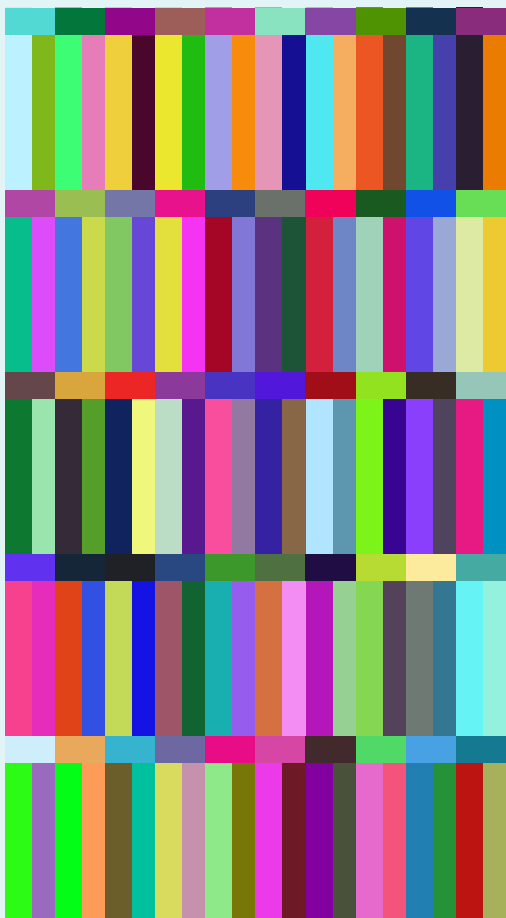


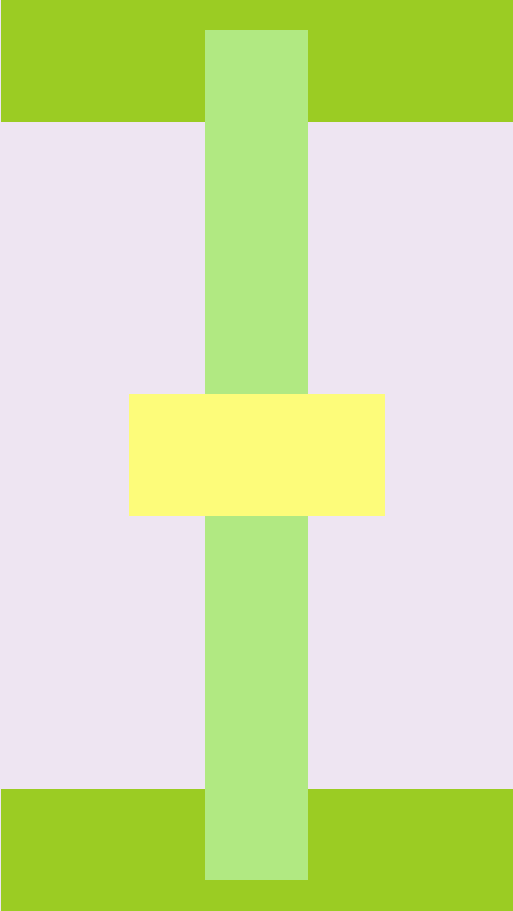


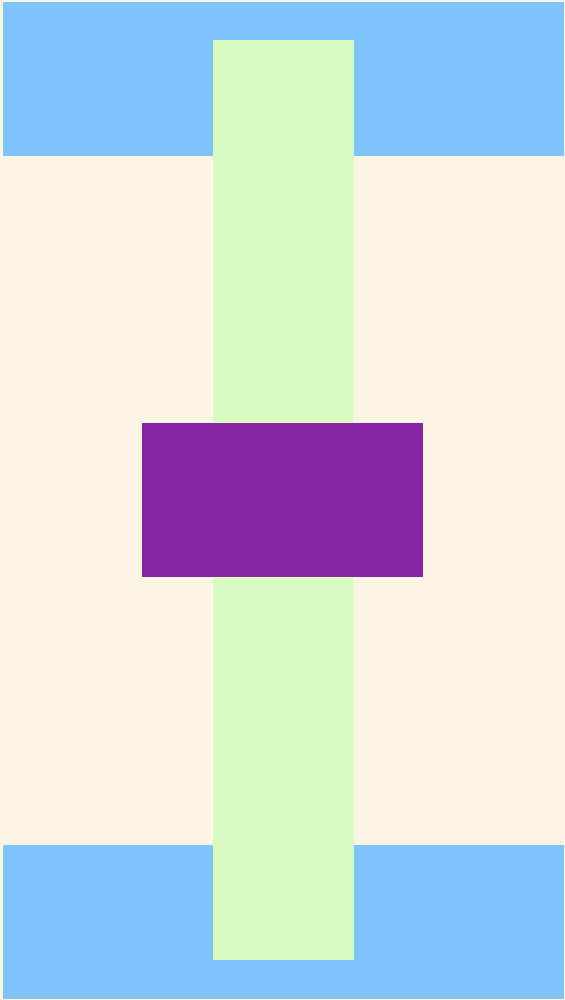


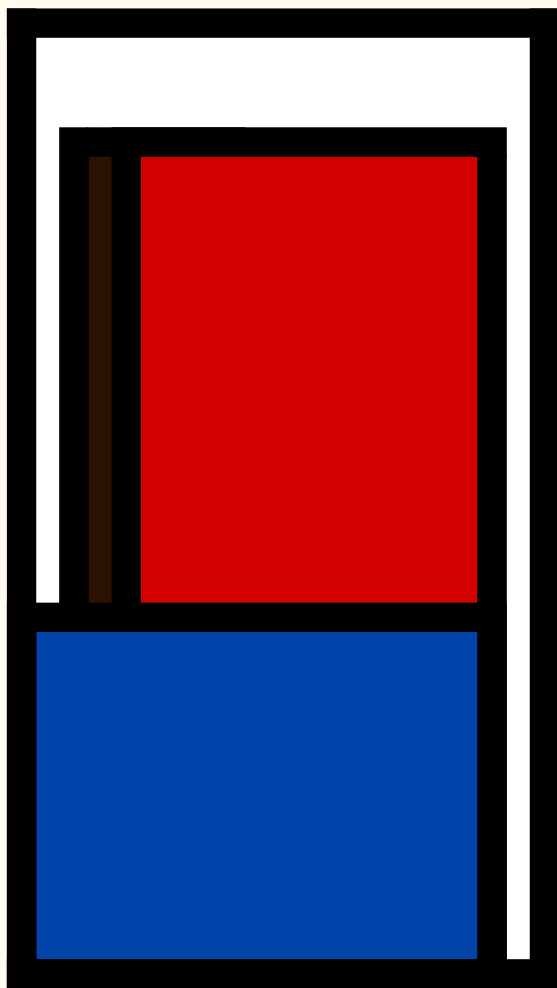


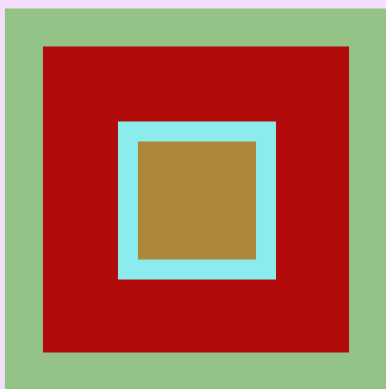


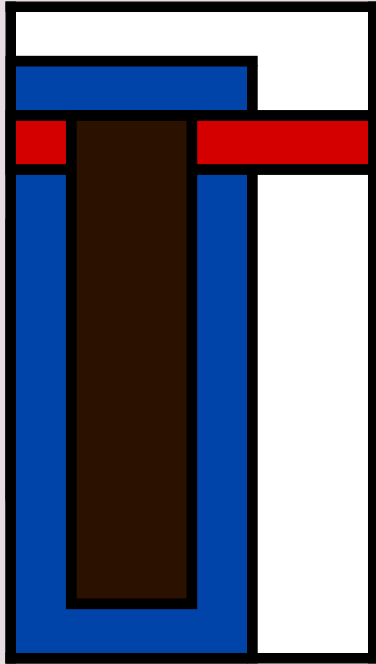


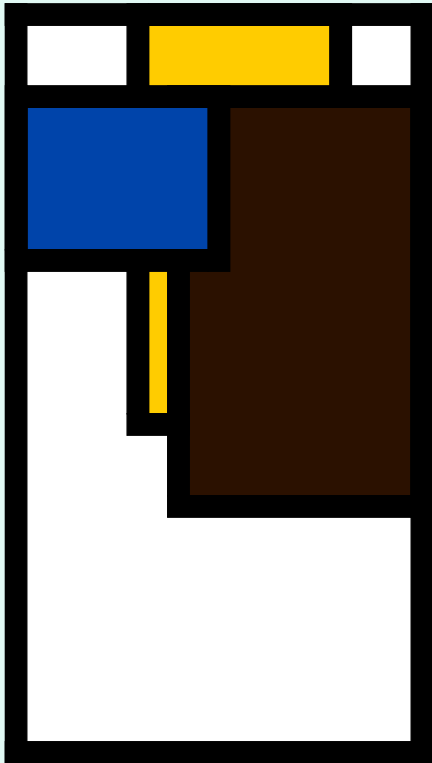


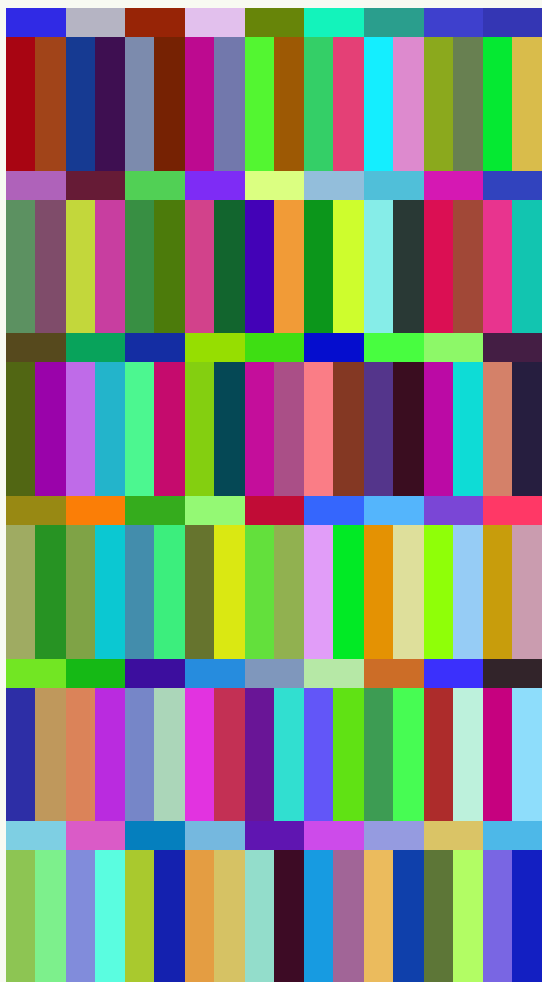


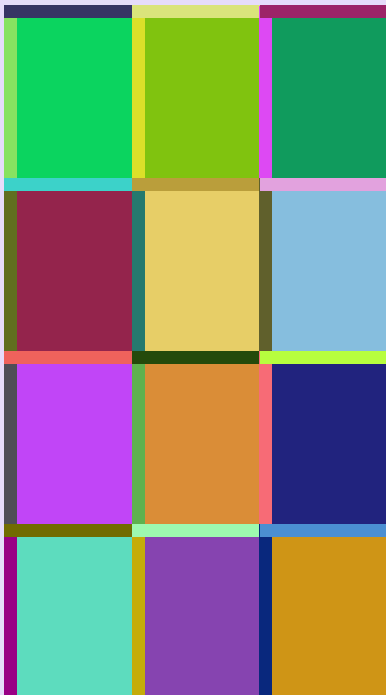


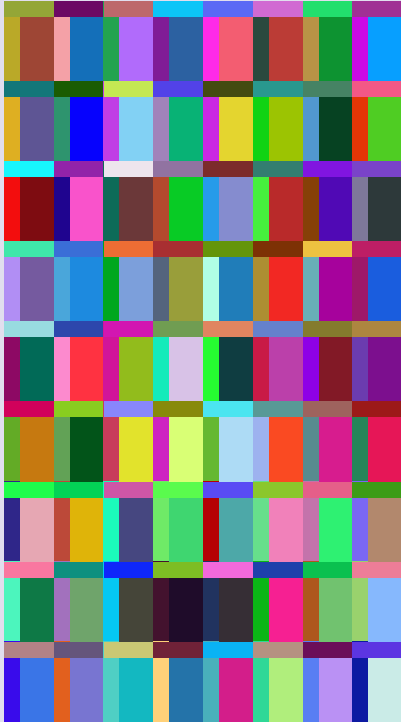




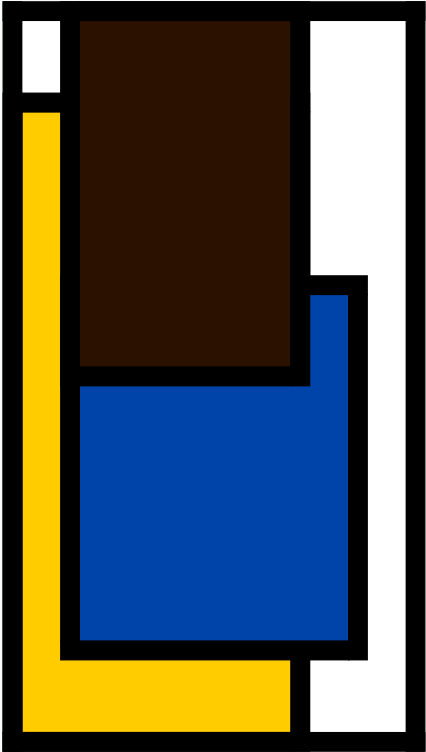














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That's never easy to write design books for a computer. This is a challenge, and I hope mine will write many from #000000 to #FFFFFF, in python language.

This is generative design, a kind of cookbook included a part of random, a part of recursivity and a big part of codes.

I will help it, because no one has done it before. I would like to thank the readers, you and others, to share these books according the Creative Commons licence (CC BY-SA 3.0)



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